

II. *Bargain with the Helper*. (a) A supernatural being agrees to help the girl (b) or to reward a man (c) but she must give him her child or (d) herself, (e) if she cannot within a certain time guess his name or (f) his age.

III. *The Helper Overcome*. (a) By chance the name (age) is discovered, (b) the name is pronounced, and the helper vanishes.

Motifs:

I. H914. Tasks assigned because of mother's foolish boasting. H1092. Task: spinning impossible amount in one night. H1021.8. Task: spinning gold.

II. D2183. Magic spinning. Usually performed by a supernatural helper. S222. Man promises (sells) child in order to save himself from danger or death. S222.1. Woman promises her unborn child to appease offended witch. H512. Guessing with life as wager. H521. Test: guessing unknown propounder's name. H521.1. Test: guessing unknown propounder's age.

III. N475. Secret name overheard by eavesdropper. C432.1. Guessing name of supernatural creature gives power over him.

\*\*Clodd *Tom-Tit-Tot*; \*\*Polivka Zs. f. Vksk. X 254—272, 325, 382—396, 438f.; \*\*von Sydow *Två Spinnsagor*; Liungman *Rig* (1941) 89ff., and *Folkminnen och Folktankar* (1943) 94ff.; Hartmann *Trollvorstellungen* 170; Boberg FFC CLI 10ff.; Coffin 3; \*BP I 490 (Grimm No. 55). — Finnish 70; Finnish-Swedish 3; Estonian 16; Lithuanian 8; Swedish 47 (Uppsala 13, Stockholm 5, Göteborg 12, Lund 4, Liungman 3, misc. 10); Norwegian 4, Solheim 2; Danish 90, Grundtvig No. 50A; Icelandic 4; Irish 171, Beal I 301f., III 467f. No. 10, V 221, VII 105, VIII 150, X 44ff., XII 165; English 3; Basque 2; French 39; Spanish 1; Flemish 4; German: Ranke 96; Austrian: Haiding No. 46; Italian 3 (Tuscan [908] 1, Sicilian 2, Gonzenbach No. 84); Hungarian 6; Czech: Tille Soupis II (2) 129—131 4; Slovenian 5; Serbocroatian 2; Polish 3; Russian: Andrejev; Turkish: Eberhard-Borataw Anlage A c 4. — Franco-American 9; Spanish-American: Hansen (Puerto Rico) 2; West Indies (Negro) 26.

500\* *The Monster Reveals the Riddle*. Students must count the peaks of a mountain; they go to sleep; the monster comes and thinks they are a many-headed monster; says that he walked through all the peaks of the mountain and tells their number. Thus they hear and solve the riddle.

Polish (377\*) 3.

501 *The Three Old Women Helpers*. Invited to the wedding.

I. *Spinning Assigned to Girl*. (a) Through false boast of a girl's mother, or (b) of the girl herself, or (c) false reports by jealous servants a girl is compelled to spin an impossible amount (cf. Type 500). (d) She is to marry the prince if successful.

II. *Bargain with Helpers*. (a) She receives help from three old women spinners who have become deformed from their much spinning. (b) In payment she must invite them to her wedding.

III. *Guests at Wedding*. (a) The three old women appear by invitation to the wedding. The prince exclaims in disgust. They tell him that spinning has deformed them. He says that he will never let his wife spin.

Motifs:

I. H914. Tasks assigned because of mother's foolish boasting. H915. Task assigned because of girl's (boy's) own foolish boast. H911. Task assigned at suggestion of jealous rivals. H1092. Task: spinning impossible amount in one night. T67. Prince offered as prize.

II. G201.1. Three witches (hags) deformed from much spinning. G244. Witch spins. D2183. Magic spinning. Usually performed by a supernatural helper. N233. Three deformed witches invited to wedding in exchange for help.

III. H51. Sight of deformed witches causes man to release wife from spinning duty. They tell that their deformity has come from too much spinning.

\*von Sydow *Två Spinnsagor*. — Finnish 72; Finnish-Swedish 2; Estonian 2; Livonian 3; Lappish 1; Lithuanian 15; Swedish 18 (Uppsala 4, Stockholm 5, Göteborg 3, Lund 1, Liungman 2, misc. 3); Norwegian 8; Danish 14, Grundtvig No. 50B; Irish 97, Beal IX 58ff.; English 2; French 12; Spanish 3; Catalan: Amades No. 181; Flemish 1; German: Ranke 32, Meckl. No. 67; Italian 2 (Pentamerone IV No. 4, Tuscan [860] 1, Sicilian 1); Rumanian (1405 I = 501 III) 3; Hungarian 2; Czech: Tille Soupis II (2) 131—134 4; Slovenian 1; Serbocroatian 1; Polish 15; Russian: Andrejev 1, Andrejev *Ukraine* 2; Greek 5; Turkish: Eberhard-Boratav No. 371 6. — Spanish-American: Hansen (Puerto Rico) 1; West Indies (Negro) 1.

- 502 *The Wild Man*. The prince sets the prisoner free. The latter becomes his servant and helper. (The Ride on the Glass Mountain; cf. Type 530. Rescue of the Princess from the Dragon, cf. Type 300. Service as Shepherd; War or Other Adventures). The youth wins the princess. (For the whole tale cf. Type 314.)

I. *In the Wild Man's Service*. (a) A prince frees a wild man (Iron John) out of the cage wherein he has been confined by the king; or (b) the prince flees from his cruel stepmother; or (c) the wild man brings about the birth of a son to childless parents and receives the promises to give him the boy at a specified time.

II. *Escape from the Wild Man*. (a) At the wild man's house where he has disobeyed instructions, the youth acquires golden hair and (b) is freely let go, or (c) flees on a speaking horse.

III. *Gardener Disguise*. (a) He covers his gold hair with a hat or cloth and serves as gardener at the palace. (b) The princess falls in love with him.

IV. *The Tournament*. At a tournament he appears three times on a